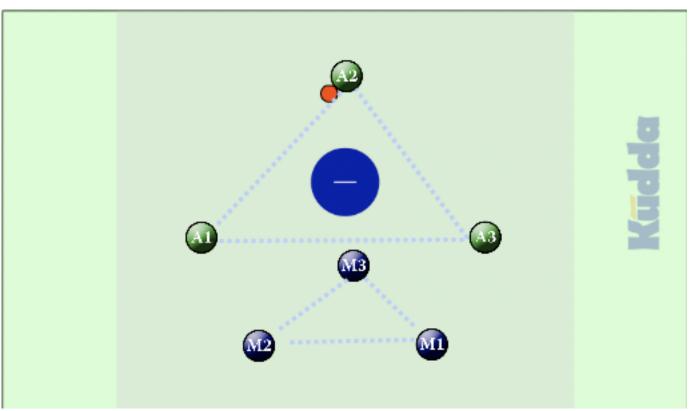
# Jake Reed Motion Offense

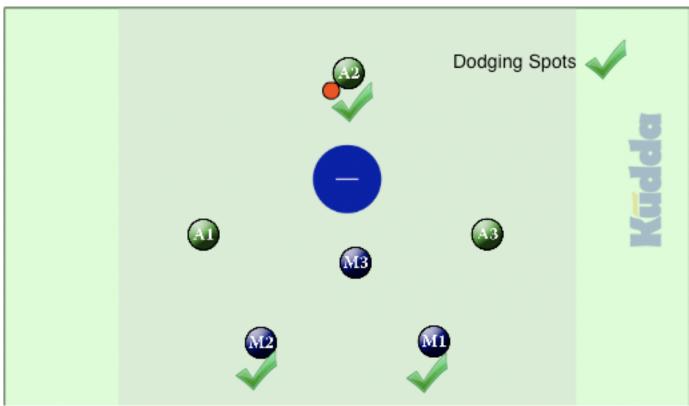


The motion offense works in triangles formed by the middies and another by the attack. A1 and A3 need to be 5 yards above GLE so that when their man slides, they are in good position to shoot. M3 is about 5-8 yards above goal.



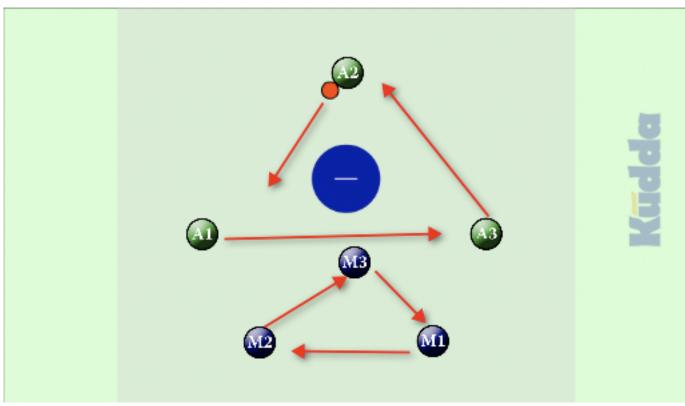


There are three main spots to originate a dodge from. They are at X and up top with the 2 middies as shown by the green checkmark.



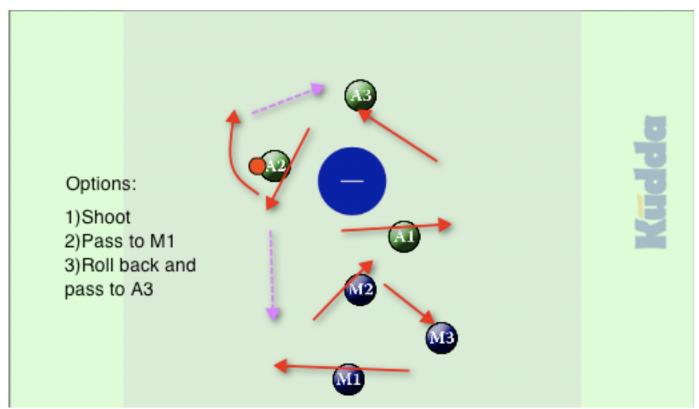


As A2 dodges to his right, A1 clears through while A3 replaces A2 at X. M2 cuts through to high crease while M3 clears out and M1 replaces where M2 was. As A2 dodges, there is now a lot of open area as A1 and M2 have cleared.



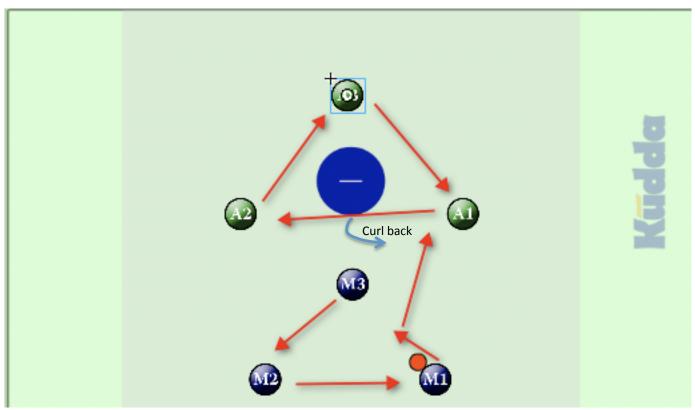


As A2 dodges to his right, he can shoot, pass to M1 who is going across to the top or A2 can roll back and pass to A3 who is now replacing at X.



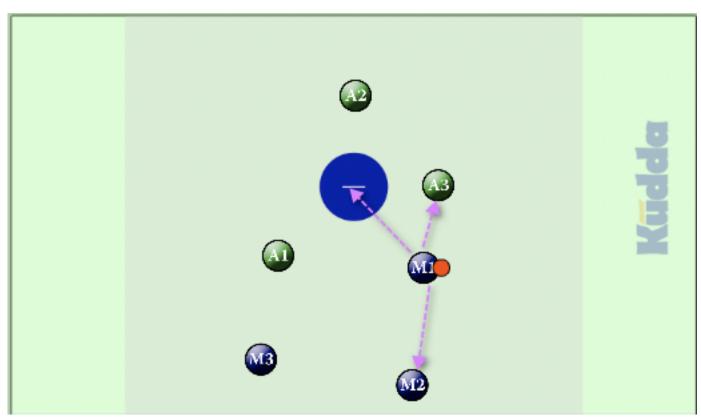


The ball starts with M1 who does a split dodge down the alley. It is very important that M1 takes his man to the middle before cutting back. This will help M1 get a closer shot as he dodges. As M1 dodges, the other five players are moving. When A1 clears through the crease, A1 should curl back right handed for a pass.



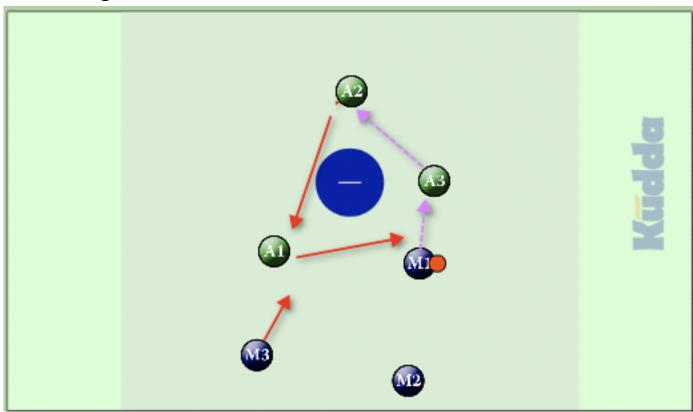


- M1 has 3 options.
- •M1 can shoot
- •M1 can pass to A3
- •M1 can roll back and pass to M2



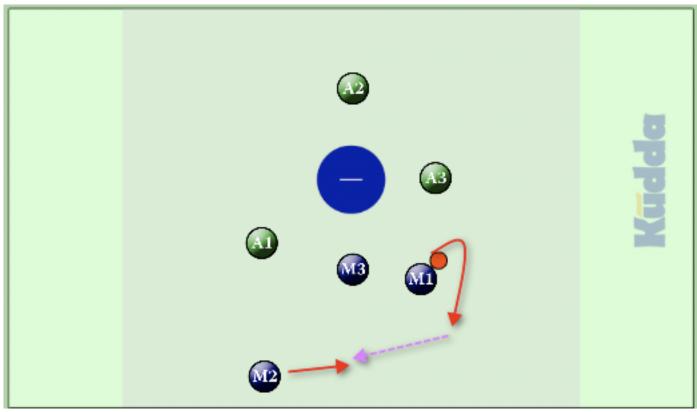


In the motion offense, one of the rules is that after a dodge, there needs to be 2 passes before another dodge. This ensures that the defense has to shift. If M1 passes to A3, A3 looks to A1 curling back and then immediately passes to A2, then A2 will dodge. A1 will clear through creating space. Option 1 is for A2 to shoot. Option 2 is to pass to moving M3 for a shot.



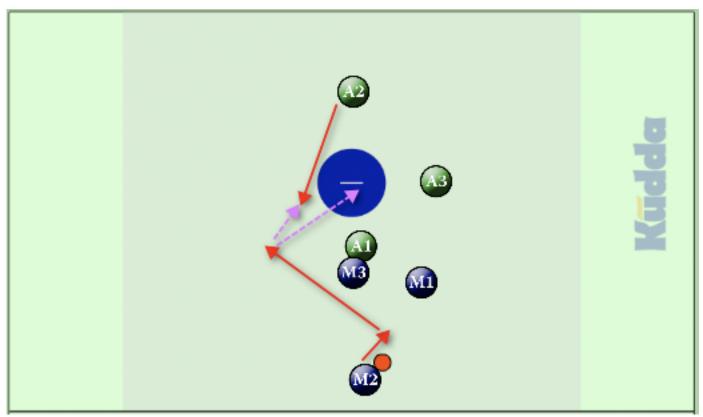


If M1 rolls back and passes to M2 at the top center, A1 will clear through and M3 stays put in the middle.





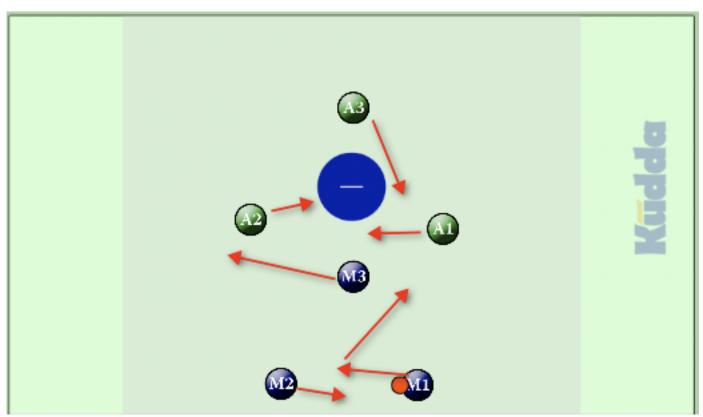
M2 now has a lot of space to split dodge. M2 can either shoot or pass to cutting A2.





# Motion Offense: Circle Play

This is a good set play to use against a team that slides early. M1 will start to split dodge from up top. A1 doesn't clear all the way through but stops near pipe. A2 goes to far pipe. M3 goes outside, not replacing M2. This will leave the middle wide open.





# Motion Offense: Circle Play

M1 rolls back and passes to M2. M2 passes to M3 who should have wide open shot. If A2's defender comes up to play M3, M3 simply passes down to an open A2 on the crease.

